ST212
PRODUCT MANUAL

# ST212 PRODUCT MANUAL 

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Seagate reserves the right to change, without notice, the specifications contained in this manual.
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| PERFORMANCE | SPECIFICATIONS |  |
| :--- | :--- | :--- |
|  |  |  |
| CAPACITY | UNFORMATTED | FORMATTED |
| Per Drive: | 12.76 MB | 10.0 MB |
| Per Surface: | 6.38 MB | 5.0 MB |
| Per Track: | $10,416 \mathrm{Bytes}$ | $8,192 \mathrm{Bytes}$ |
| Per Sector: | NA | 256 Bytes |
| Sectors Per Track: | NA | 32 Sectors |

ACCESS TIME DEFINITION AND TIMING
Access time is defined as the time from the leading edge of the last Step pulse received to SEEK COMPLETE (including settling). The Step pulse period must be between $5 \mu \mathrm{sec}$. to $500 \mu \mathrm{sec}$.
Track-to-Track: $\quad 23.0 \mathrm{msec}$. max.
Average: $\quad 65.0 \mathrm{msec} . \max$.
Maximum: $\quad 170.0 \mathrm{msec}$.

## FUNCTIONAL SPECIFICATIONS

Rotational Speed:
Average Latency:
Recording Density:
Track Density:
Cylinders:
Tracks:
Discs:
Recording Method:
Data Transfer Rate:

3,600 RPM $\pm 1 \%$
8.33 msec .

10,560 BPI/FCI
550 TPI
306
1,224
1
MFM
5.0 Megabits/second

PHYSICAL SPECIFICATIONS

| Height: | 1.63 inches max. $(41.4 \mathrm{~mm})$ |
| :--- | :--- |
| Width: | 5.75 inches max. $(146.05 \mathrm{~mm})$ |
| Depth: | 8.00 inches max. $(203.2 \mathrm{~mm})$ |
| Weight: | 3.00 lbs $(1.4 \mathrm{Kg})$ |

RELIABILITY SPECIFICATIONS ..... 1.4

| MTBF: | 11,000 Power-on Hours ${ }^{2}$ |
| :--- | :--- |
| PM: | Not Required |
| MTTR: | 30 Minutes |
| Service Life: | 5 Years |

READ ERROR RATES
1.4.1

| Recoverable Read Errors: | 1 per $10^{10}$ bits read ${ }^{3}$ |
| :--- | :--- |
| Nonrecoverable Read Errors: | 1 per $10^{12}$ bits read ${ }^{4}$ |
| Seek Errors: | 1 per $10^{6}$ seeks |

[^0]Bit jitter reduction determines the relationship between the leading edge of Read data and the center of the data window.

The specified Read error rates are based on the following bit jitter specification: The data separator must provide at least -40 dB of bit jitter reduction at 2 F with an offset error of less than 1.5 nsec . shift from the center of the data window.
1.4.2

MEDIA DEFECTS
A media defect is a Read error when data, which has been correctly written, cannot be recovered within 16 retries.

A printout will be provided with each drive shipped listing the location of any defect by head, cylinder, sector and byte. ${ }^{5}$ It will also specify the number of bytes from Index.
There will be no more than four (4) defects per Read/Write head for a maximum total of sixteen (16) per drive. Cylinder Zero will be free of defects.

## 1.5

ENVIRONMENTAL SPECIFICATIONS

### 1.5.1

Operating:
Nonoperating:

### 1.5.2

Operating:
Nonoperating:
1.5.3

Operating:
Maximum Wet Bulb:
Nonoperating:
1.5.4

ALTITUDE LIMITS
Operating:
$-1,000 \mathrm{ft}$ to $10,000 \mathrm{ft}$
Nonoperating:
$-1,000 \mathrm{ft}$ to $30,000 \mathrm{ft}$
1.5.5

OPERATING SHOCK
Maximum permitted shock without incurring nonrecoverable errors: 10 G's ${ }^{6.7}$

NONOPERATING SHOCK
Maximum permitted shock without incurring physical damage or degradation in performance: $40 \mathrm{G}^{\mathbf{s}}{ }^{8}$.

[^1]The ST212 is listed in accordance with UL 478 and CSA C22.2 (0-M1982), and meets all applicable sections of IEC 380 and VDE 0806/08.81, as tested by TUVRheinland, North America.
Power may be applied or removed in any sequence without loss of data or damage to the drive.
+12 VDC
Voltage Tolerance (inc. ripple): $\pm 5 \%$ Both seek and nonseek conditions
Maximum Current at Power-on: 3.2 Amp 1.0 Amp typical
+5 VDC :
Voltage Tolerance (inc. ripple): $\pm 5 \%$ Both seek and non-
Maximum Current at Power-on:

POWER: seek conditions
1.2 Amp
1.0 Amp typical

17 Watts typical

## INPUT NOISE RIPPLE

The maximum permitted ripple is 50 mV (peak-to-peak) on either +12 Volts or +5 Volts.

INPUT NOISE FREQUENCY
20 MHz max. on both the +12 VDC and +5 VDC lines.

FIGURE 1: Typical +12Volt DC Start-up Current

Profile



## 1.7

MOUNTING REQUIREMENTS
The ST212 may be mounted in the following orientations:
Horizontal:
Spindle motor down
Sides:
Left or right
Refer to Figure 2 for mounting dimensions.
The drive should not be tilted front to back, in any position, by more than $\pm 5^{\circ}$. For optimum performance the drive should be formatted in the same orientation as it will be mounted in the host system.
A minimum clearance of 0.050 inch should be allowed around the entire perimeter of the drive to allow for cooling airflow and motion during mechanical shock or vibration.

It is recommended that any external shock mounts between the drive and the host frame be designed so that the composite system has a vertical resonant frequency of 25 Hz or lower.

After unpacking, and prior to system integration, the drive is exposed to potential handling and ESD hazard.

Do not touch the PCB edge-connectors, board components or the printed circuit cable without observing static-discharge precautions. Handle the drive by the frame only.
It is strongly recommended that the drive always rest on a padded surface until it is mounted in the host system.

This section details the physical specifications of the host/drive interface connectors. Connector dimensions and pin assignments follow under each section. Refer below to Figure 7 for an overall view of the drive interface connectors.

## CONTROL AND STATUS SIGNALS: PCB EDGE-CONNECTOR J1

## 2.1

Do not touch the PCB edge-connectors, board components or the printed circuit cable without observing static-discharge precautions. Handle the drive by the frame only.
Control and status signals between the host and the drive are transmitted through a 34-pin PCB edge-connector, J1. Figure 3 indicates connector dimensions and Table I lists the pin assignments. A host/drive interconnection is illustrated in Figure 4.
With the drive resting on a padded surface, oriented with the Main Control PCB up and the edge-connectors toward you, J 1 is to your left and J 2 is on the right. Refer to Figure 7.

J1 pins are numbered 1 through 34 with the even pins located on the component side of the PCB. All odd pins are ground. A key slot is provided between pins 4 and 6. Pin 2 is labeled. The recommended mating connector for J1 is AMP ribbon connector part number 88373-3.


TABLE 1: J1 Host/Drive Pin Assignments

| GROUND <br> RTN PIN | SIGNAL <br> PIN | SIGNAL NAME |
| :---: | :---: | :--- |
| 1 | 2 | RESERVED |
| 3 | 4 | RESERVED |
| 5 | 6 | -WRITE GATE |
| 7 | $8 \dagger$ | -SEEK COMPLETE |
| 9 | 10 | -TRACK $\emptyset$ |
| 11 | $12 \dagger$ | -WRITE FAULT |
| 13 | 14 | -HEAD SELECT 20 |
| 15 | 16 | RESERVED |
| 17 | 18 | -HEAD SELECT 21 |
| 19 | $20 \dagger$ | -INDEX |
| 21 | $22 \dagger$ | -READY |
| 23 | 24 | -STEP |
| 25 | 26 | -DRIVE SELECT 1 |
| 27 | 28 | -DRIVE SELECT 2 |
| 29 | 30 | -DRIVE SELECT 3 |
| 31 | 32 | -DRIVE SELECT 4 |
| 33 | 34 | -DIRECTION IN |

FIGURE 4: Control/Status Signals


Do not touch the PCB edge-connectors, board components or the printed circuit cable without observing static-discharge precautions. Handle the drive by the frame only.
Read/Write data signals are received and transmitted over a 20-pin PCB edgeconnector, J2. Figure 5 indicates connector dimensions and Table 2 lists the pin assignments. A host/drive interconnection is illustrated in Figure 6.

With the drive resting on a padded surface, oriented with the Main Control PCB up and the edge-connectors toward you, J2 is to your right and J1 is on the left. Refer to Figure 7.

J2 pins are numbered 1 through 20 with the even pins located on the component side of the PCB. A key slot is provided between pins 4 and 6 . Pin 2 is labeled. The recommended mating connector for J 2 is AMP ribbon connector, part number 88373-6.


BOARD THICKNESS: $0.062 \pm 0.007$ TOLERANCE: $0 . X X X \pm 0.005$ (unless otherwise noted)

| GROUND <br> RTN PIN | SIGNAL <br> PIN |  |
| :---: | :---: | :--- |
| 2 | 1 | SIGNAL NAME |
| 4 | 3 | -DRIVE SELECTED |
| 6 | 5 | RESERVED |
| 8 | 7 | RESERVED |
| 10 | 9 | RESERVED |
| 12 | 11 | RESERVED |
|  | 13 | GROUND |
|  | 14 | + MFM WRITE DATA |
| 16 | 15 | - MFM WRITE DATA |
|  | 17 | GROUND |
|  | 18 | + MFM READ DATA |
| 20 | 19 | - MFM READ DATA |
|  |  | GROUND |

## FIGURE 6:

 Data Signals

Do not touch the PCB edge-connectors, board components or the printed circuit cable without observing static-discharge precautions. Handle the drive by the frame only.
DC power is transmitted from the host to the drive via the power connector, J3. J3 is a 4-pin AMP "Mate-N-Lock" connector, AMP part number 350211-1, mounted on the solder side of the PCB. The recommended mating connector is AMP part number 1-480424-0.
Applications using cable lengths less than five feet, may use \#18AWG wire and AMP 61314-4 strip pins. For applications requiring cable lengths greater than five feet, \#14AWG wire is recommended using AMP 61117-4 strip pins.

## 2.4

FRAME GROUNDING: LUG J10
J 10 is an AMP "Faston", part number 61761-2. It is located on the casting between and below the host/drive interface connectors. The recommended mating connector is AMP part number 62187-2. Refer below to Figure 7.


## 3.0 DRIVE CONFIGURATION

The ST212 may be configured for specific system requirements. These options are detailed in Sections 3.1 through 3.5.

## DRIVE CONFIGURATION: SHUNT J9 (MLC-01)

J 9 is a 16-pin right-angle shunt located midway between J1 and J2. Use the provided shorting blocks to enable the DRIVE SELECT lines and any required option. Figure 7 illustrates J9 and indicates pin 1.

Earlier drives employed a shunt which required cutting the jumpers to enable DRIVE SELECT. To enable DS1, for example, cut DS2, DS3 and DS4. Refer to Figure 7.

DRIVE SELECT
The DRIVE SELECT line enables the controller to select and address the drive.
Pins 1-2 shorted enable DRIVE SELECT 1
Pins 3-4 shorted enable DRIVE SELECT 2
Pins 5-6 shorted enable DRIVE SELECT 3
Pins 7-8 shorted enable DRIVE SELECT 4

DAISY-CHAIN
3.2.1

Each drive in the chain must be selected as either DRIVE SELECT 1, 2, 3 or 4, so that only one DRIVE SELECT LINE activates a device. The last drive in the chain must have the $220 / 330 \Omega$ resistor termination pack installed on the Main Control PCB.


The Radial option is enabled by shorting pins 15 and 16 at the J9 shunt. Drives configured to this option are always selected and respond to all control signals issued on the attached control cable. The 220/330 $\Omega$ resistor termination pack must remain installed on each radially-connected drive. Figure 9 illustrates a host/drive Radial interconnection.


## 3.4

WRITE FAULT
The WRITE FAULT signal is internally latched. A selectable option is provided to clear this latch. The standard configuration, with the shorting block removed, resets the WRITE FAULT latch when WRITE GATE is dropped and reasserted after the detected fault has been cleared. With pins 11 and 12 shorted, WRITE FAULT latch is reset when DRIVE SELECT is dropped and reasserted after the detected fault has been cleared.

## 3.5

LIFE TEST
This function is used during the manufacturing process and is not recommended for field use. When pins 9 and 10 are shorted, the stepper motor will continuously seek between Track $\varnothing$ and the maximum cylinder. When in this mode the drive will ignore control signals sent via the interface.

# 4.0 <br> CONTROL INPUT SIGNALS 

The control signals are of two types: those to be multiplexed in a multiple drive system and those intended to do the multiplexing.
The signals to be multiplexed are WRITE GATE, HEAD SELECT $2^{\circ}$, HEAD SELECT $2^{\prime}$, HEAD SELECT $2^{2}$, HEAD SELECT $2^{3}$, DIRECTION IN, and STEP. These lines are terminated with a removable $220 / 330 \Omega$ resistor pack.
The multiplexing signals are DRIVE SELECT 1, DRIVE SELECT 2, DRIVE SELECT 3, and DRIVE SELECT 4. These lines are terminated in a single fixed 220/330 $\Omega$ resistor pack.

Control signals are transmitted across the driver/receiver combination illustrated in Figure 10. Control input signals are activated in accordance with the following specifications:
True: 0.0 VDC to 0.4 VDC at $\mathrm{I}=-48 \mathrm{mAmp}$ max.
False: 2.5 VDC to 5.25 VDC at $\mathrm{I}=+250 \mu \mathrm{Amp}$ (open collector)
Termination: 220/330 $\Omega$ resistor pack

FIGURE 10:
Control Signals Driver/Receiver Combination


HEAD SELECT 20, 21, $\mathbf{2}^{\mathbf{2}}, \mathbf{2}^{\mathbf{3}}$
These signals allow the selection of each Read/Write head in a binary code sequence. The lines are numbered 0 through 3 . HEAD SELECT line $2^{\circ}$ is the least significant line. When all HEAD SELECT lines are high on the interface, Head 0 is selected.

## WRITE GATE

The active state of this signal, or low level, enables data to be written to the disc and inhibits carriage motion if WRITE FAULT is active on the receipt of the first Step pulse. When inactive, or high, this signal enables data to be transferred from the drive and enables Step pulses to move the heads. Heads may not be switched while WRITE GATE is active.


## 4.3

The STEP signal is a $2 \mu \mathrm{sec}$. minimum width pulse that initiates Read/Write head motion. The number of pulses issued determines distance traveled. The rate of Step pulses determines the access method.

If the period between pulses is from $5 \mu \mathrm{sec}$. to $500 \mu \mathrm{sec}$., the access method will be Buffered-Seek. Slow-Step is employed if the period between pulses is greater than or equal to 3 msec .

DIRECTION IN must be stable 100 nsec. before the leading edge of the first step pulse and remain stable for 100 nsec . after the last pulse in a string of Step pulses. Step pulses issued between $500 \mu \mathrm{sec}$. and 3 msec . may be lost.
If excessive Step pulses are issued which would cause a seek inward beyond cylinder 306 or outward beyond Cylinder Zero, the drive will enter the AutoTruncation mode. Refer to Section 4.3.4.

### 4.3.1

BUFFERED SEEK
To minimize access time, pulses may be issued at an accelerated rate and buffered in a counter. Initiation of a seek starts immediately after the first pulse is received. Head motion occurs during pulse accumulation, and the seek is completed following receipt of all pulses.

FIGURE 12: General Step Timing


## SLOW-STEP (Single-Track)

4.3.2

In Slow-Step, the stepper motor is settled and SEEK COMPLETE is issued 20 msec. max. after the leading edge of the last Step pulse.


The drive will enter the Auto-Truncation mode if the controller issues an excessive number of Step pulses, which would place the Read/Write heads outward beyond Track $\varnothing$ or inward beyond cylinder 306.
With the Auto-Truncation mode active, the drive disallows additional pulses, takes control of the stepper motor and recalibrates the heads to Track Ø.
CAUTION: If the controller is still issuing Slow-Step pulses after the drive issues SEEK COMPLETE from Auto-Truncation mode, the ST212 will either reenter Auto-Truncation mode with DIRECTION IN false, or step the remaining cylinders with DIRECTION IN true.


## 4.4

DIRECTION IN
DIRECTION IN defines the direction the Read/Write heads will move when the STEP line is pulsed. With DIRECTION IN true, each pulse causes the heads to move one cylinder inward toward the spindle. With DIRECTION IN false, each pulse causes the heads to move one cylinder outward toward Track Ø.

## 4.5

DRIVE SELECT
The DRIVE SELECT line is activated by the controller to select and address the drive. Refer to Section 3.0.

FIGURE 15: Drive Select


The control output signals are gated to the interface when selected. They are: DRIVE SELECTED, INDEX, TRACK Ø, READY, SEEK COMPLETE and WRITE FAULT.

## 5.1

DRIVE SELECTED
DRIVE SELECTED is a status signal transmitted over J2, which informs the host system of the selection status of the drive. The signal is driven by a TTL open collector, as illustrated in Figure 10. The signal goes low (true) on the interface only when the device is correctly configured (see Sections 3.1-3.5) and the DRIVE SELECT line is activated by the host system.

## 5.2

INDEX
This signal is provided by the drive once each revolution to indicate the beginning of a track. The nominal period is 16.67 msec ., with a typical pulse width of 1.5 msec . Normally this signal is at a high level and the transition to low indicates INDEX. Only the transition from high to low, or the leading edge, is valid.

## 5.3

TRACK Ø
This signal is low (true) only when the Read/Write heads are positioned at Cylinder Zero.
Track $\varnothing$ is the only cylinder that provides interface recognition. The drive is designed to recalibrate to Track Ø during power-on and Auto-Truncation operations.

Track Ø may also be accessed via conventional Buffered-Seek and Slow-Step modes. After Track $\varnothing$ is true, no actions may be taken by the controller until SEEK COMPLETE is also true.

This signal, when true together with SEEK COMPLETE, indicates that the drive is ready to Read, Write or Step and that all control input signals are valid. When this line is high, all reading, writing and stepping are inhibited. The typical time after power-on for READY to be true is 24 seconds.

READY remains false during the power-up sequence until:

1. The recalibration to Track $\varnothing$ is complete
2. Spindle speed is stable within $\pm 1 \%$ of nominal
3. Drive initialization routines are complete
4. DC voltages are within tolerance.


## SEEK COMPLETE

This signal goes low on the interface when the Read/Write heads have settled on track upon completion of a seek. Seeking, reading or writing should not be attempted when SEEK COMPLETE is false. SEEK COMPLETE goes false in the following four cases:

1. When a recalibration sequence is initiated (by drive logic) at power-on.
2. 100 nsec . max. after the leading edge of a Step pulse.
3. If either +5 Volts or $+\mathbf{1 2}$ Volts are detected as unsafe.

## WRITE FAULT

This signal indicates that a condition exits at the drive which, if not corrected, may cause an incorrect write operation. WRITE FAULT will remain true until the condition causing the fault is corrected. The controller should edge detect this signal.

## WRITE FAULT SIGNAL GENERATION

With DRIVE SELECT active, and one of the following conditions true, the WRITE FAULT signal will be issued to the interface and Write Current will be inhibited.

1. Write Gate true with no Write Current flowing to the head
2. Write Current to the heads with no Write Gate

### 5.6.1.1

WRITE CURRENT INTERRUPTION
Any of the following conditions will cause Write Current to be inhibited when Write Gate is true:

1. Multiple heads selected
2. No head selected
3. SEEK COMPLETE false
4. READY false
5. DC Voltages out of tolerance
6. A Step pulse is received
5.7 FAULT DETECTION: PC BOARD 20292-XXX


FIGURE 17: Fault Detection PC Board 20292-XXX

### 5.7.1

VOLTAGE AND HEAD SELECT COMPARATOR
The Read/Write LSI (IC 6 H ) continually monitors the +5 and +12 Volt lines for a low voltage condition. If + Volts $>15 \%$ low or +12 is $>20 \%$ low, the DC-unsafe signal is activated (IC 6 H , pin 25) causing:

1. Write current to be disabled
2. The microprocessor is reset
3. The fault line is activated (IC 6 H , pin 24)
4. The heads are deselected

If multiple heads are selected, the Read/Write LSI will disable the write circuitry and send a Write Fault to the interface (IC 6H, pin 24).

### 5.7.2

WRITE FAULT RESET
A selectable option is provided to clear a Write Fault. The standard configuration resets the Write Fault latch when Write Gate is dropped and reasserted (after the detected fault has been cleared). Shorting pins 11 and 12 at connector J9 causes the Write Fault latch to be reset when DRIVE SELECT is dropped and reasserted after the detected fault has been cleared.


Comparators at IC 7G continually monitor both the +5 and +12 Volt lines to detect a low voltage condition. If +5 V is $>15 \%$ low or +12 V is $>20 \%$ low, Write current will be disabled, the microprocessor reset, the fault line activated and the heads deselected.

HEAD SELECT COMPARATORS
When a single head is selected (normal operation), IC 7G (pins 1 and 2) will be high. If more than one head is selected, the voltage will increase at 7G (pin 4) forcing its output low. An attempt to write with no head selected will decrease the voltage at 7 G (pin 4) forcing its output low. A low on either comparator will disable the Write circuitry and send a Write Fault to the interface.

Two pairs of balanced signals are employed for data transfer: MFM WRITE DATA and MFM READ DATA. Data transfer lines between the host system and the drive are differential in nature and may not be multiplexed. Refer to Table 2 for data transfer pin assignments and Figure 6 for a host/drive interconection example.

6.1 WRITE OPERATION: PC BOARD 20292-XXX


In order to Write, the following conditions must be satisfied:

WRITE FAULT inactive
SEEK COMPLETE active READY active

DRIVE SELECT active
Write Gate active

### 6.1.1

MFM WRITE DATA
WRITE DATA is transmitted by a differential pair which defines the transitions to be written on the disc. The + MFM WRITE DATA line going more positive than the -MFM WRITE DATA line is the active transition. This signal must be driven to an inactive state when in READ mode.

FIGURE 19:
Data Signal Driver/Receiver
Combination

A write sequence is initiated when Write Gate is activated which causes the Read/Write LSI (IC 6 H , pin 26) to apply +12 Volts to the center tap of the selected head. Concurrently, data is sent to the Read/Write LSI, pins 15 and 16.

WRITE DATA PROCESSING
6.1.3

Differential MFM write data is received from the controller by the Read/Write LSI and changed to digital pulse data. Depending on whether plus or minus data is to be written, the Read/Write LSI (which controls the amount of current to be written) activates either pin 7 or 8 of the preamp LSI (IC 3H). When writing to the inner heads ( 2 and 3 ), Write current is reduced to lessen the problems of pulse crowding.

PRECOMPENSATION
Precompensation is recommended on cylinders 128 through 306 in order to achieve optimum performance. The optimum amount of precompensation is 12 nsec . for both early and late bits. Table 3 below indicates the bit patterns and the direction to be compensated. An $\mathbf{X}$ denotes a "don't care" state.

TABLE 3:

| PREVIOUS |  | SENDING |  | NEXT |
| :---: | :---: | :---: | :---: | :--- |
| $\mathbf{X}$ | 0 | 1 | 1 | TIMING |
| $\mathbf{X}$ | 1 | 1 | 0 | WRITE DATA LATE |
| 1 | 0 | 0 | 0 | WRITE DATA EARLY |
| 0 | 0 | 0 | 1 | WRITE CLOCK LATE |

ALL OTHER PATTERNS NOMINAL

## 6.2 <br> WRITE OPERATION: PC BOARD 20243-XXX



### 6.2.1

WRITE GATE
A write sequence is initiated when Write Gate is activated and applies +12 Volts to the center tap of the selected head. At the same time, data is sent to the line receiver 7L.

### 6.2.2

## LINE RECEIVER

Differential Write Data (precompensated MFM) is received from the controller and changed to single line. It is then fed into the pulse generator ( 7 K ) which changes square wave data to pulse data. Depending on whether plus or minus data is to be written, either pin 7 or pin 9 of 7 H is activated. The amount of current to be written is primarily established by R53. When writing to the inner heads, 2 and 3, Write current is reduced by adding R52 in parallel which reduces the problems of pulse crowding.

Figure 22 illustrates a suggested format example.

## FIGURE 22: 17 Sector, 512-Byte/Sector Format Example

| REFERENCE NUMBER | NUMBER OF BYTES | FIELD NAME | FIELD DESCRIPTION |
| :---: | :---: | :---: | :---: |
| 1 | 13 | ID VFO LOCK | A field of all zeros to sync the VFO for the ID |
| 2 | 1 | SYNC BYTE | "A1" Hex with a dropped clock to notify the controller that data follows. |
| 3 | 1 | ADDRESS MARK | "FE" Hex defining that ID field data follows. |
| 4 | 2 | CYLINDER NUMBER | A numerical value in Hex defining the detent position of the actuator. |
| 5 | 1 | HEAD NUMBER | A numerical value in Hex defining the head selected. |
| 6 | 1 | SECTOR <br> NUMBER | A numerical value in Hex defining the sector for this section of the rotation. |
| 7 | 2 | CRC | Cyclic Redundancy Check information used to verify the validity of the ID field information just read. |
| 8 | 3 | WRITE TURN-ON GAP | Zeros written during format to isolate the write splice created. This field assures valid reading of field number 7 and allows the 13 bytes required for Data VFO lock. |
| 9 | 13 | DATA SYNC VFO LOCK | A field of all zeros to sync the VFO for the data field. |
| 10 | 1 | SYNC BYTE | "Al" Hex with a dropped clock to notify the controller that data follows. |
| 11 | 1 | ADDRESS MARK | "F8" Hex defining that user data follows. |
| 12 | 512 | DATA | This area available for user data. |
| 13 | 2 | CRC | Cyclic Redundancy Check information used to verify the validity of the user data field information just read. |
| 14 | 3 | WRITE TURN-OFF GAP | Zeros written during update to isolate the write splice created. This field assures valid reading of field number 13 and allows the 13 bytes required for VFO lock for the ID field of the next sector. |
| 15 | 15 | INTER RECORD GAP | A field of all zeros which acts as a buffer between sectors to allow for speed variation. |




### 6.4.1

MFM READ DATA
The data recovered by reading a prerecorded track is transmitted to the host system by a differential pair of MFM READ DATA lines. The transition of the +MFM READ DATA line going more positive than the -MFM READ DATA line represents a flux reversal on the track of the selected head.

### 6.4.2

HEAD SELECT
The binary decoder (IC 6G) selects the desired head based on the status of the head select lines. If the DC voltages are too low (possibly causing an inaccurate write operation), pin 12 will force the decoder to choose a nonexistent head. During read operations the head center tap is set at approximately +5 Volts by the Read/Write LSI (IC 6 H , pin 27). By referencing 0 to +5 Volts, actual ground appears as -5 Volts, which eliminates the necessity of a negative power source normally required by the LSI preamp, IC 3 H .

### 6.4.3

LSI PREAMP
With the head center tap active, data from the selected head will flow into the preamp. This preamp amplifies the read signal and also acts as a high-pass filter.

### 6.4.4

LOW PASS FILTER
This filter network attenuates high frequency noise, which is outside the normal data signal range.

### 6.4.5

READ DATA CONVERSION
Amplified analog data enters the Read/Write LSI (IC 6H) at pins 1 and 2 and exits as differential MFM Read data at pins 17 and 18. The Read/Write LSI functions are:

1. Read data and shift $90^{\circ}$
2. Analog to digital conversion
3. Erroneous data bits removed
4. Conversion of digital data EIA RS-422 to compatible differential data thereby providing immunity to common mode noise during transmission

READ OPERATION: PC BOARD 20243-XXX


HEAD SELECT
6.5.1

The binary decoder (IC 5 H ) selects the desired head based on the status of the head select lines. If the DC voltages are too low (possibly causing an inaccurate write operation), pin 12 will force the decoder to choose a nonexistent head. During read operations the head center tap is set at approximately +5 Volts by Zener Diode CR2. By referencing 0 to +5 Volts, actual ground appears as -5 Volts, which eliminates the necessity of a negative power source normally required by the LSI preamp.

## LSI PREAMP

6.5.2

With the head center tap active, data from the selected head will flow into the preamp. This preamp amplifies the read signal and also acts as a high pass filter.

LOW PASS FILTER
This filter network attenuates high frequency noise, which is outside the normal data signal range.

PHASE SHIFTER
Amplified data enters the circuit and is shifted $90^{\circ}$ so peak data, which was detectable over a fairly broad range, is now moved to a highly sloped accurately detectable position at the zero crossing.

## ZERO CROSS DETECTOR

This element detects bit position as the slope of read data signals crosses the zero threshold. At this point analog signals are changed to digital.

When a high resolution head reads a low frequency pattern, there is a tendency for the head signal to decay between bits. If this decay falls below the zero cross threshold, a spurious data bit will be generated. Such false bits are ignored by delaying the clocking data bit (IC 6L) past the potential point of highest drop.

### 6.5.7

## LINE DRIVER

At this point raw digital data is changed to differential data providing immunity to common mode noise during transmission.


The microprocessor monitors and controls the internal drive functions and the host interface lines. The MPU has only three active modes: Initializing, Seeking, Waiting.
As the drive spins-up, 660 revolutions are counted before the MPU assumes that the drive is at nominal speed. The drive then initiates recalibration. If the heads are not over Track $\varnothing$, the drive will step at $3 \mathrm{msec} . /$ track. When both mechanical Track Ø and electrical phase A are present, the heads are at true Track Ø and stepping will cease.
Within 20 msec. both SEEK COMPLETE, Track $\varnothing$ and READY will go true and the drive is then ready to accept inputs from the controller.
When in the idle mode, the MPU loops, waiting for step pulses. The MPU also monitors its reset line (pin 39) for a low signal from IC 4D, which causes the MPU to reinitialize.
Upon receiving a step pulse, the MPU pauses for $500 \mu$ sec., to allow for additional pulses, before executing the seek operation. Every incoming pulse will reset the $500 \mu \mathrm{sec}$. timer. The seek will not begin until the last pulse is received.
When seeking, the MPU counts the number of tracks to be covered and searches the PROM for the optimum acceleration/deceleration algorithim. Steps are accomplished by setting IC1A to sequential phases. It provides both a current source and sink with the motor windings. Near the end of a seek, IC 1C and 2A are set to provide additional current to offset hysteresis.
Upon completion of a seek operation settling time is calculated, based upon the length of the seek, and the interface line is activated in the specified time period. With SEEK COMPLETE, the MPU returns to the idle mode.
Whenever a seek operation crosses the write current boundary switch at Track 128 , the MPU reduces the write current to eliminate pulse crowding during write operations.


The microprocessor monitors and controls the internal drive functions and the host interface lines. The MPU has only three active modes: Initializing, Seeking, Waiting.
At power-on the MPU initializes the stepper circuit to phase A and resets all interface lines under its control. Power is then applied to the Motor Control PCB and the Index line is monitored for spindle rotation. If rotation is not sensed within 15 seconds, the MPU removes power.

As the drive spins-up, 660 revolutions are counted before the MPU assumes that the drive is at nominal speed. The drive then initiates recalibration. If the heads are not over Track Ø, the drive will step at 3 msec ./track. When both mechanical Track $\varnothing$ and electrical phase A are present, the heads are at Track $\varnothing$ and stepping will cease.
Within 20 msec . both SEEK COMPLETE, Track Ø and READY will go true and the drive is then ready to accept inputs from the controller.
When in the idle mode, the MPU loops, waiting for step pulses. The MPU also monitors power and, should the power drop by approximately $20 \%$, it will revert to the initialization routine described above.

Upon receiving a step pulse, the MPU pauses for $500 \mu$ sec., to allow for additional pulses, before executing the seek operation. Every incoming pulse will reset the $500 \mu \mathrm{sec}$. timer. The seek will not begin until the last pulse is received.
When seeking, the MPU counts the number of tracks to be covered and searches the PROM for the optimum acceleration/deceleration algorithim.

Steps are accomplished by setting IC 1A to sequential phases. It provides both a current source and sink with the motor windings. Near the end of a seek, ICs 4A and 4B are set to provide additional current to offset hysteresis.

Upon completion of a seek operation settling time is calculated, based upon the length of the seek, and the interface line is activated in the specified time period. With SEEK COMPLETE, the MPU returns to the idle mode.
Whenever a seek operation crosses the write current boundary switch at Track 128, the MPU reduces the write current to the heads to eliminate pulse crowding during write operations.
8.0

MOTOR SPEED CONTROL

## HALL EFFECT TRANSDUCER

Located inside the spindle motor hub, this magnetic transducer senses spindle position and provides dynamic feedback proportional to the speed of the motor. Two complete square waves are generated each motor revolution. The positional information is supplied to the spindle motor LSI IC 6A (pin 3). To prevent both phases of the motor from being selected simultaneously, the motor control LSI inverts Hall input to coil A.

## SPINDLE MOTOR CONTROL LSI

When power is applied to the drive the motor control LSI pauses until 10 Volts is reached before applying current to the motor drive transistors. If 10 Volts is not achieved within approximately 1 second the motor control LSI will timeout and will not apply power to the motor drive transistors.
When current is applied, the spindle motor control LSI sets the motor speed to 3,600 RPM nominal. The motor speed is crystal controlled (Y1) with a frequency lock circuit. There is no adjustment required for motor speed. The LSI integrates and transforms the error messages from the Hall effect transducer. Using this information, it outputs the correct current flow each revolution and corrects the motor phase driver at output pins 6 and 7.

When power is interrupted, the motor control LSI shorts both phases of the motor to ground allowing the motor-generated back-EMF to brake the spindle motor.

MOTOR SPEED CONTROL PC BOARD: 20249-XXX


This magnetic transducer is located within the spindle hub. It senses spindle position and provides dynamic feedback proportional to motor speed. Two complete square waves are generated for each revolution. This positional information is supplied to both the speed reference circuits and motor driver control transistors. To prevent both phases of the motor from being selected simultaneously, transistor 2A inverts the Hall input to coil A.

### 8.2.2

SPEED REFERENCE CIRCUIT
Using the charge time of C 5 as a standard, comparator 1 A , pin 2, will output a low pulse indicative of speed error. The charge time of C5 is set at the factory by adjusting R2 to 3,600 RPM nominal.

### 8.2.3

PULSE SHAPER
This circuit smooths out the incoming error pulses for ease of integration.

### 8.2.4

INTEGRATOR
Speed error information is integrated and transformed into usable levels by IC 1A (pin 7) whose output determines the current flow per revolution through each motor phase.

### 8.2.5

CURRENT LIMIT
Transistor Q6 senses the current level drawn during motor start-up and limits it to 3.5 Amps by controlling the "on time" of 2 A (pins 3, 12).

### 8.2.6

MICROPROCESSOR: MOTOR ON
This signal is maintained low by the microprocessor as long as the index sensor indicates motor spin-up within a specified period. If the motor does not rotate the signal is set high and motor current is removed. This circuit prevents damage to the PCB and motor if, for some reason, rotation cannot occur.

### 8.2.7

MOTOR DRIVERS
Current is supplied to both motor phases by IC 3A. Hall information is used to supply current to the correct phase, while the integrator error information controls the current level.

## 8.2 .8

DYNAMIC BRAKE
At power on C12 is charged up. When power is interrupted, C 12 becomes the source keeping Q1, Q2 and Q3 on. At this time, transistor Q3 shorts both motor phases to ground allowing motor generated EMF to bring the spindle to a stop.

## 9.0 <br> FIELD SERVICE

The ST212 does not require any preventative maintenance. The HDA is sealed and Seagate will consider a unit to be out of warranty if the seal has been broken. Should a drive require service, consult your distributor or your regional field sales office.

Rough handling accounts for more Winchester drive damage than all other factors combined. Your ST212 is designed for consistent and reliable service across a wide range of environmental factors. It is, however, a precision instrument and when transporting or shipping a unit please ensure that the drive is correctly packed in the original Seagate (or approved substitute) container.

TEST POINT DATA: PC BOARD 20292-XXX


### 9.1.1

 DIFFERENTIAL READ FILTER: TEST POINTS 1 AND 2These points may be used to moinitor Differential Read Data. The typical amplitude of the signal resulting from adding the two channels is 160 mVolts. This signal is observed at Cylinder Zero, head 0 or 1 . A full track record of high frequency data ( 0000 or 1111) will typically resemble Figure 30.


### 9.1.2

TRACK Ø SENSOR: IC 3B, PIN 1
IC 3B, pin 1 may be used to monitor the Track $\varnothing$ sensor. A high logic level indicates valid Track Ø. The microprocessor requires the stepper motor to be at phase A and the Read/Write heads to be at Cylinder Zero before it will output a valid Track $\varnothing$ signal.

### 9.1.3

INDEX SENSOR: TEST POINT 9
Test point 9 may be used to monitor the Index sensor. Only the leading edge of the pulse is valid. A typical signal will resemble Figure 31.


FIGURE 30:
Differential Read Filter


DIFFERENTIAL READ FILTER: TEST POINTS 1 AND 2
These points may be used to monitor Differential Read Data. The typical amplitude of the signal resulting from adding the two channels is 160 mVolts . The signal is observed at Cylinder Zero, head 0 or 1 . A full track record of high frequency data ( 0000 or 1111) will typically resemble Figure 30.

These points may be used to monitor Read data from the operation of the time domain filter. Trigger off test point 4 and monitor the delay at test point 3. Typically, a 120 nsec . delay will be observed. A full track record of high frequency data ( 0000 or 1111) will resemble Figure 33.

Test Point 3
Delayed Data

### 9.2.3

TRACK Ø: TEST POINT 5
The Track $\varnothing$ sensor may be monitored at Test Point 5. A high logic level indicates valid Track $\varnothing$. The stepper motor must be at Phase A and the Read/Write heads at Cylinder Zero before a valid Track $\varnothing$ signal will be issued.

### 9.2.4

INDEX SENSOR: TEST POINT 6
Test point 6 may be used to monitor the Index Sensor. Only the leading edge of the pulse is valid. A typical signal will resemble Figure 31.
Test point 6 is used to monitor the spindle motor during speed adjustment. Adjust at R3 (MLC-00, access through the side of the frame) for a period of $16.67 \mathrm{msec} . \pm 1 \%$.

## 9.3

FIELD ACCESSIBLE COMPONENTS
The procedures covered in this section may be completed without special tools or cleanroom facilities. There are no user-serviceable components inside the head/disc assembly (HDA). The HDA is sealed and Seagate will consider a drive to be out of warranty if the seal is broken.

Required Tools: T-10 Torx driver or standard blade screwdriver
Rest the drive on a padded surface, oriented with the PCB up and the edgeconnectors to your right. Refer to Figure 34.

1. Disconnect the Motor Control Board power connector, P3 (MLC-00 only).
2. Remove and retain the four PCB mounting screws.
3. Disconnect the printed circuit cable connector, P5. Do not crease the cable.
4. Disconnect and free the spindle motor connection, P4.
5. Lift the board, allowing the far edge to clear the frame, and disconnect the Index/LED connector, P6.
6. Disconnect stepper motor (P7) and the Track $\varnothing$ sensor ( $\mathbf{P} 8$ ) connections.
7. Lift out the PCB.

Note: It is recommended that a replacement PCB be powered-up with the head cable, P5, disconnected. This will insure that if the replacement is damaged it not alter data on the disc. Avoid creasing the cable and inspect after this operation.

## MOTOR CONTROL PC BOARD REMOVAL (MLC-00 ONLY)

If the motor control board is replaced, the spindle speed must be adjusted. Refer below for adjustment procedure.

Required Tools: T-10 Torx driver or standard blade screwdriver.

1. Remove the Main Control PCB. See Section 9.3.1.
2. Disconnect the spindle motor connector.
3. Remove the two mounting screws and lift out the board.

Spindle Speed Adjustment: Warm the drive up for five minutes. Connect a frequency counter to the Index test point and adjust the spindle motor control trimpot (See Figure 34) for a period of $16.67 \mathrm{msec} . \pm 1 \%$. the counter must average 100 samples per minute minimum.

FIGURE 34:


Required Tools: T-10 Torx driver or standard blade screwdriver, $0.030^{\prime \prime}$ shim

1. Remove the Main Control PCB. See Section 9.3.1.
2. Disconnect the Front Panel LED. See Figure 35.
3. Remove the sensor bracket mounting screw.
4. To install replacement, apply Loctite to the first three threads of the mounting screw. Position the sensor, clamp and screw, but do not tighten.
5. Rotate the spindle motor clockwise until the silver tab aligns with the sensor.
6. Using the shim, verify that the gap is $.030^{\prime \prime}$. Tighten the screw.


### 9.3.4 INSTALLING THE OPTIONAL FULL-HEIGHT FRONT PANEL

Required Tools: T-10 Torx driver
Depending on how the unit was shipped from the factory, the unit may have a half-height Front Panel already installed. To remove:

1. Remove the Main Control PCB. See Section 9.3.1.
2. Disconnect the LED. Refer to Figure 34.
3. Remove the two mounting screws.
4. Reverse the procedure to install the replacement cover.

Required Tools: T-7 Torx driver, Loctite ${ }^{\text {TM }} \# 242$
Proper positioning of this sensor is essential. The Interrupter Arm set screw is set at the factory and should not be tampered with.

1. If installed, remove the Front Panel.
2. Disconnect the Track Ø Sensor connector, P8. Slide the wires down between the casting and the frame. Free the harness from the white retaining clip on the casting. Refer to Figure 36.
3. Remove the sensor. Do not tamper with the Interrupter Arm set screw. This is set and sealed at the factory.

## FIGURE 36:

Track Ø Sensor
Removal






20249-XXX




[^0]:    1. Buffered-Seek
    2. Typical usage at $25^{\circ} \mathrm{C}$ at sea level. Calculated per Mil. Spec. 217.
    3. Recoverable within 16 retries
    4. Not recoverable within 16 retries
[^1]:    5. Based on a 32 -sector, 256 byte/sector format
    6. 11 msec . half-sine wave shock puls.
    7. Input levels at the drive mounting screws, drive mounted in an approved orientation.
    8. 11 msec ., half sine-wave
